

Hen Levene

Creative and enthusiastic Artist with a passion for creating exciting and unique work.

CG Generalist (Freelance)

Nexus Studios

March 2025 - Present

- Modelling & Texturing (Unity) - Unannounced interactive project
- Environment Modelling & Look Development (Arnold) - Unannounced advertisement
- Modelling & Look Development (V-Ray) - Unannounced advertisement

Modelling & Surfacing Artist (Contract)

Ritzzy Animation

August 2024 - March 2025

- Modelling & Look Development (Redshift) - *LIV Golf Beginners Guide*
- Modelling & Look Development (Redshift) - Unannounced advertisement
- Environment Artist - *Cardboard* (Locksmith & DNEG)

CG Generalist (Freelance)

Nexus Studios

May 2024 - August 2024

- Modelling & Texturing (Unity & Unreal) - *EE Game Day*
- Environment Modelling & Look Development (V-Ray) - *SWR Rewards*

Modelling & Surfacing Artist (Freelance)

Ritzzy Animation

April 2024 - May 2024

- Look Development Artist (Redshift) - *Euros 2024* promotional film

CG Generalist (Freelance)

Nexus Studios

May 2024 - August 2024

- Modelling & Look Development (Redshift) - *Lucy's World*

CG Generalist (Freelance)

Nexus Studios

May 2024 - August 2024

- Character Look Development (Redshift) - *Progressive Insurance*
- Layout & Environment Modeller - *Very - Let's Make it Sparkle*
- Layout & Props Modeller - Unannounced project across multiple render engines.
- Groom R&D (Houdini) - Unannounced project.

Intern

Nexus Studios

June 2023 - August 2023

CG Trainee

Doodle Productions

July 2022 - August 2022

CONTACT

E: henlevene@outlook.com

T: 07876680206

W: www.henlevene.com

EDUCATION

Bournemouth University

BA Hons, Computer Animation

Art and Design

First Class Honours

2020-2023

Ravensbourne University

Foundation Diploma Art and Design

Distinction

2011-2012

SOFTWARE SKILLS

Maya

ZBrush

Unreal Engine

Substance Painter

Substance Designer

Houdini (Groom)

Nuke

Blender

VRay

Arnold

Redshift

Adobe Creative Suite